

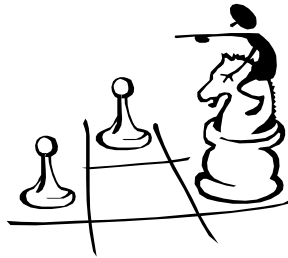
RISE Conference 2010

April 30, 2010

9:10-10:40

Wheelchairs or not – giving it a whirl!

AGENDA



➤ Why Move?

➤ Movement simulation activities:



•  Movement and music

• Making our own music



• Attaching "quality" to movement



•  Using "props" when we move

➤ Documenting our ideas

➤ Sharing time

➤ Evaluation